



## Public Area Street Lights

Name: \_\_\_\_\_  
Address: \_\_\_\_\_  
City, State, Zip: \_\_\_\_\_

Reference: Street Lights for \_\_\_\_\_

Dear Developer;

The City requires Developers to work directly with Baltimore Gas and Electric (BGE) for the installation of public area lighting along the Right of Way. The Developer/Engineer is responsible to contact BGE's Outdoor Lighting Account Representative Division, Mr. Mike Von Lange, 410-470-4212 at [Michael.vonlange@bge.com](mailto:Michael.vonlange@bge.com) in order to proceed with the installation of public streetlights.

The Developer will work with BGE to jointly agree to the installation of stubs when locating streetlights within the public Right-of-Way. Any deviations from the approved plans, requires the approval of Public Works prior to installation. The Developer's responsibility shall be to properly locate stubs for BGE. If stubs cannot be located by BGE or are not properly installed within the R/W, the Developer will be charged by BGE for any related work. The Developer shall use 150W LED Cooper Premier Colonial Fixtures to be placed on 14-Foot Black Fiberglass Light Posts within residential areas. The Developer shall use American Electric Lighting (AEL) LED Pendants Light fixtures (with appropriate wattage to provide necessary lighting) in commercial/business areas such as parking lots, industrial/business driveways, and privately-owned driveways.

The City is not responsible for any errors or omissions by the Developer or their Engineer in the approval of the plans. The Developer shall convey all public streetlights to the City in conjunction with their conveyance of the roadway as specified in the Public Works Agreement, Plats, and subsequently approved Public Works Plans. Roadways shall have all streetlights installed prior to acceptance. If you have any questions or if you require additional information, please contact the City Engineer, Mr. Taylor Whichard at 410-272-1600 x 222.

Sincerely,

Kyle E. Torster, P.E.  
Director of Public Works